

Emerging risks in complex systems
- discovering risks in complex system
by intelligent simulation of their behavior

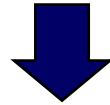
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■ To Simulate a Human Society

- ◆ We must consider two kinds of non-linearity
 - Human being with intelligence
 - Social phenomena as a result of interaction among of individual behaviors



Both of them play key roles in risks in social systems,
but conventional simulations deal with one of them.

- ◆ Requirements for social system simulations
 - Precise modeling of each human being with intelligence
 - Mechanisms to express the complexity of social phenomena

Our Approach to Advanced Traffic Simulation

- ◆ Traffic system
 - A key portion of infrastructure to support mobility and transportation of human beings and goods.
 - Including various kinds of risks (e.g. **traffic accident**)
- ◆ Features for quantitative evaluation of risks
 - Traffic system as a complex system
 - Using multi-agent system
 - Precise driver model
 - **Recognition error model**



MATES
Multi-Agent Based Traffic
and Environment Simulator

■ Modeling of Traffic Flow (1)

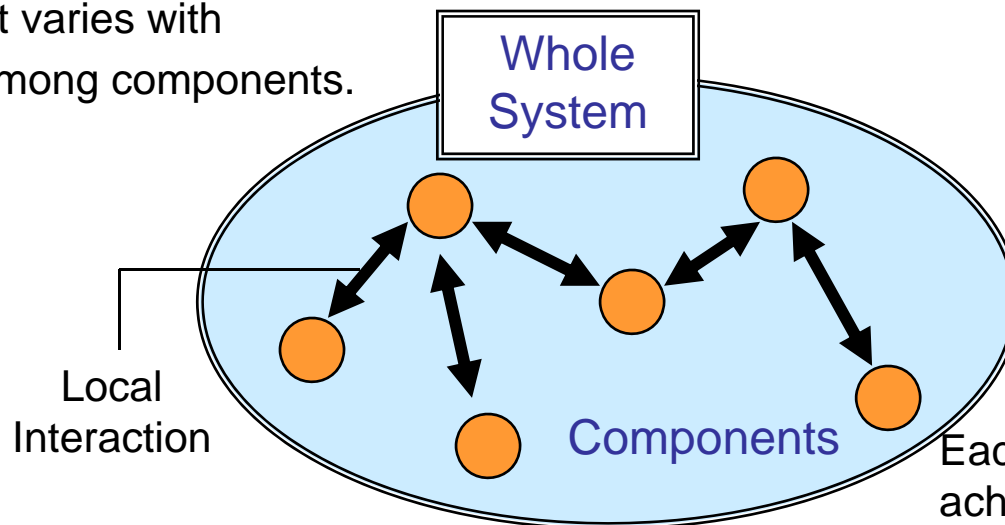
◆ Concept of traffic phenomena in MATES

- Each component (e.g. a car) follows relatively **simple** traffic rules.
- Through the interaction of many components, macroscopic traffic phenomena present very **complex** behaviors.



Traffic system as a complex system

Whole context varies with interactions among components.

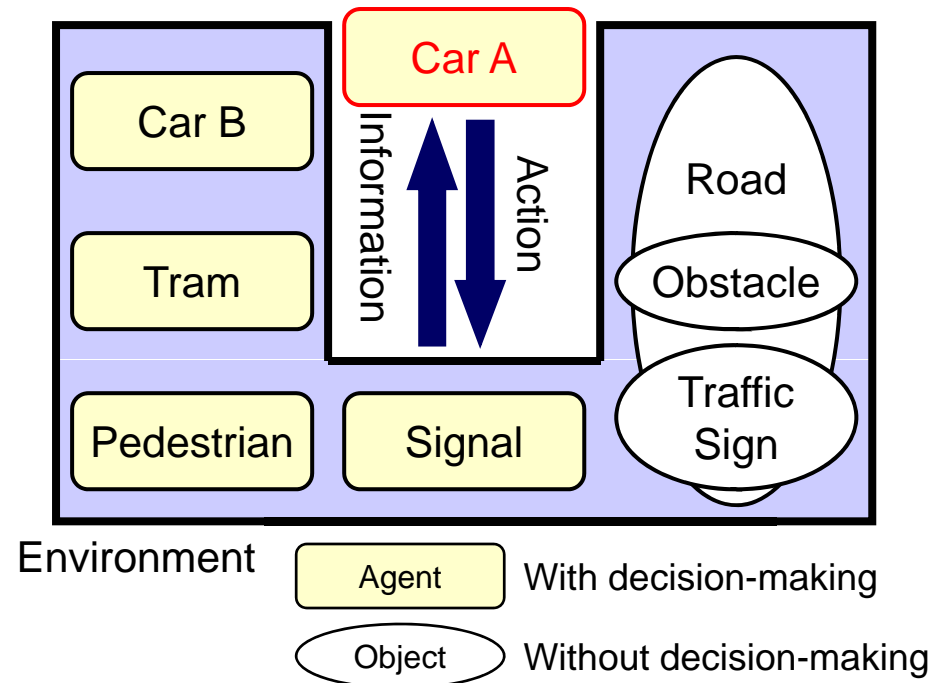
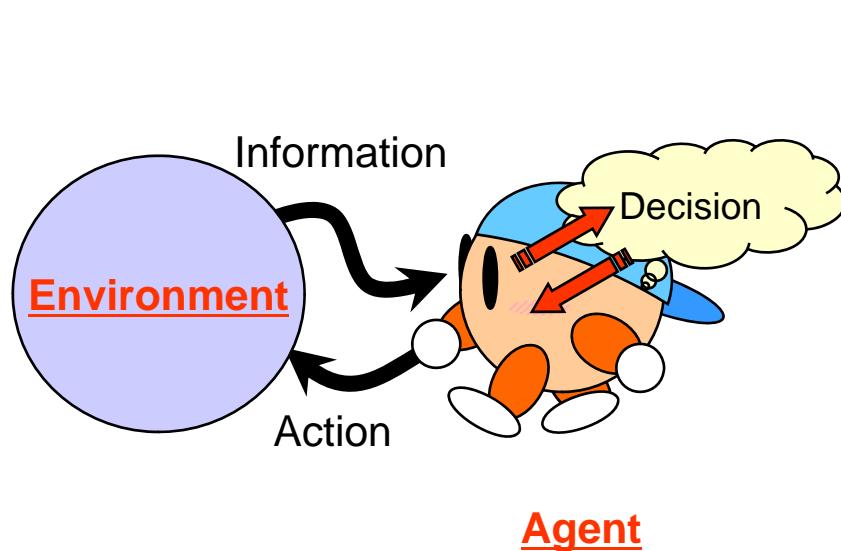


Each component tries to achieve its objective by adapting itself to changing context.

■ Modeling of Traffic Flow (2)

◆ Multi-agent system

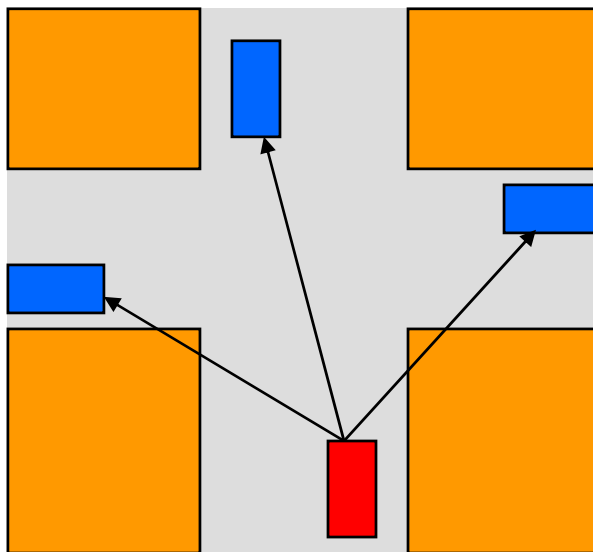
- One of successful methods to model complex systems.
- An agent gets information from the environment, makes a decision by itself, and acts according to the decision.
- For an agent, other agents are parts of the environment, so agents interact with each other through the environment.
- Complex traffic phenomena emerge as a result of the sum of interactions.



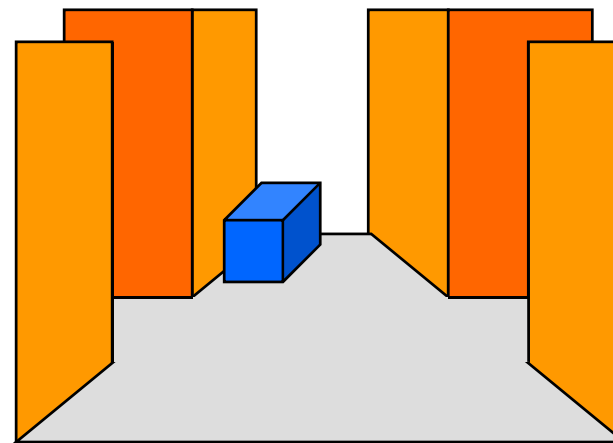
Recognition Error Model (1)

◆ Traffic accident simulation

- A traffic accident occurs when a car driver overlooks something to watch (other cars, pedestrians, traffic signals, obstacles, etc.) .
- In most simulators using a multi-agent model, an agent can recognize everything around it instantly and correctly.
- To evaluate the incidence of traffic accidents quantitatively, we must construct drivers' **recognition error (overlooking) model**.



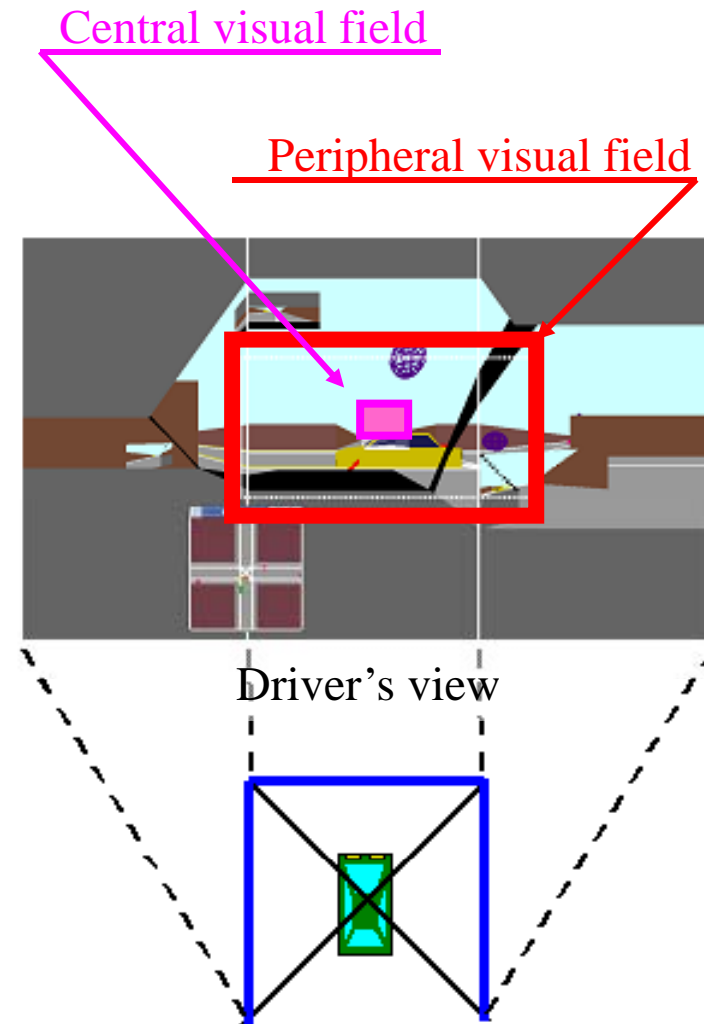
Simulation



Real world

Recognition Error Model (2)

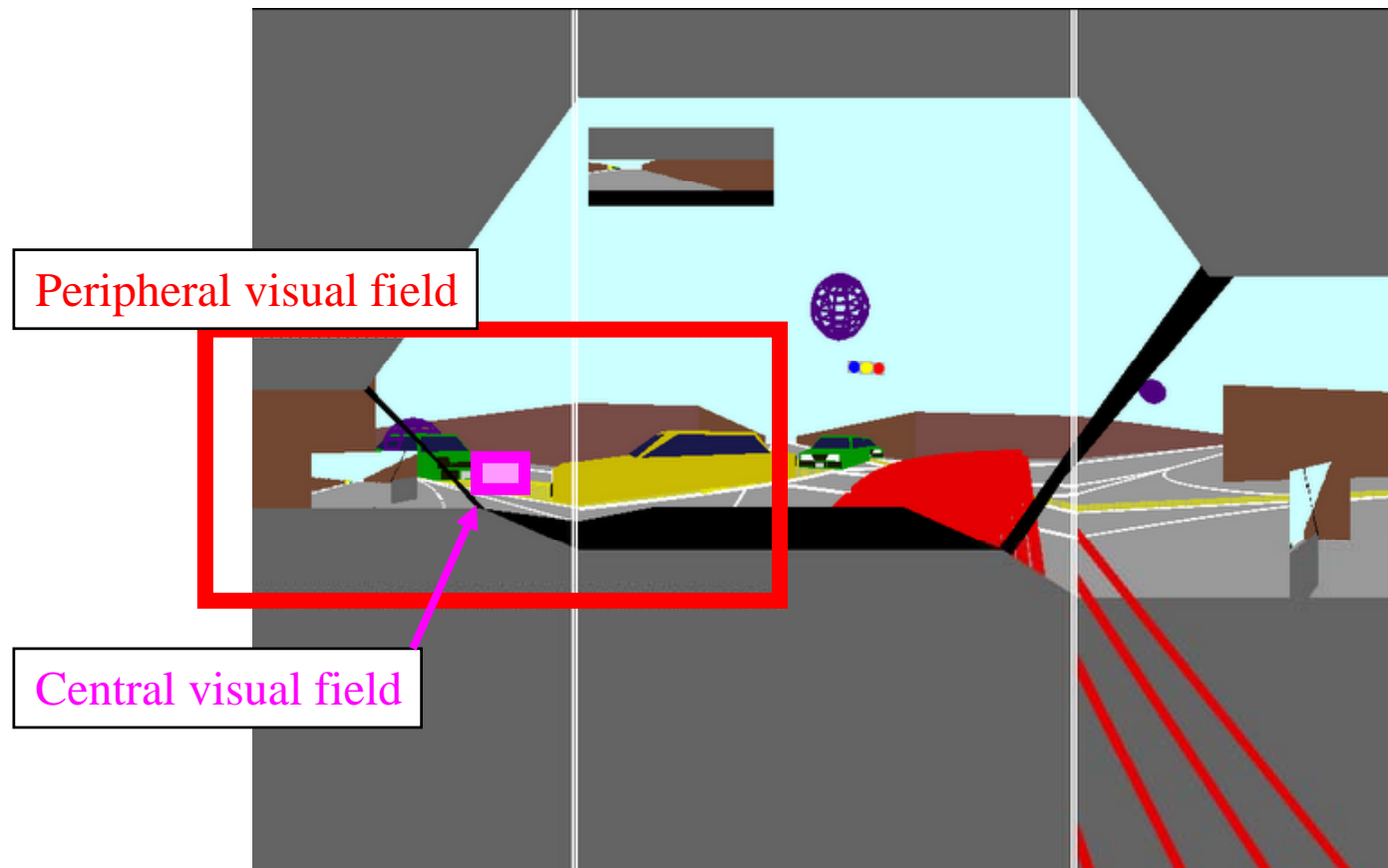
- ◆ Central and peripheral visual field
 - A driver agent has **central visual field** and **peripheral visual field**.
 - The size of peripheral visual field is set to be 130 degree long and 200 degree wide.
 - A driver moves its central visual field to the object that occupies the largest area in its peripheral visual field.
 - A driver can recognize the object only in its central visual field.
 - According to the result of this recognition process, a driver decides its behavior. (acceleration/deceleration etc.).



Simulation Screenshot

Driver's View

- This driver will turn right at the next intersection.



* In Japan, people drive on the left.

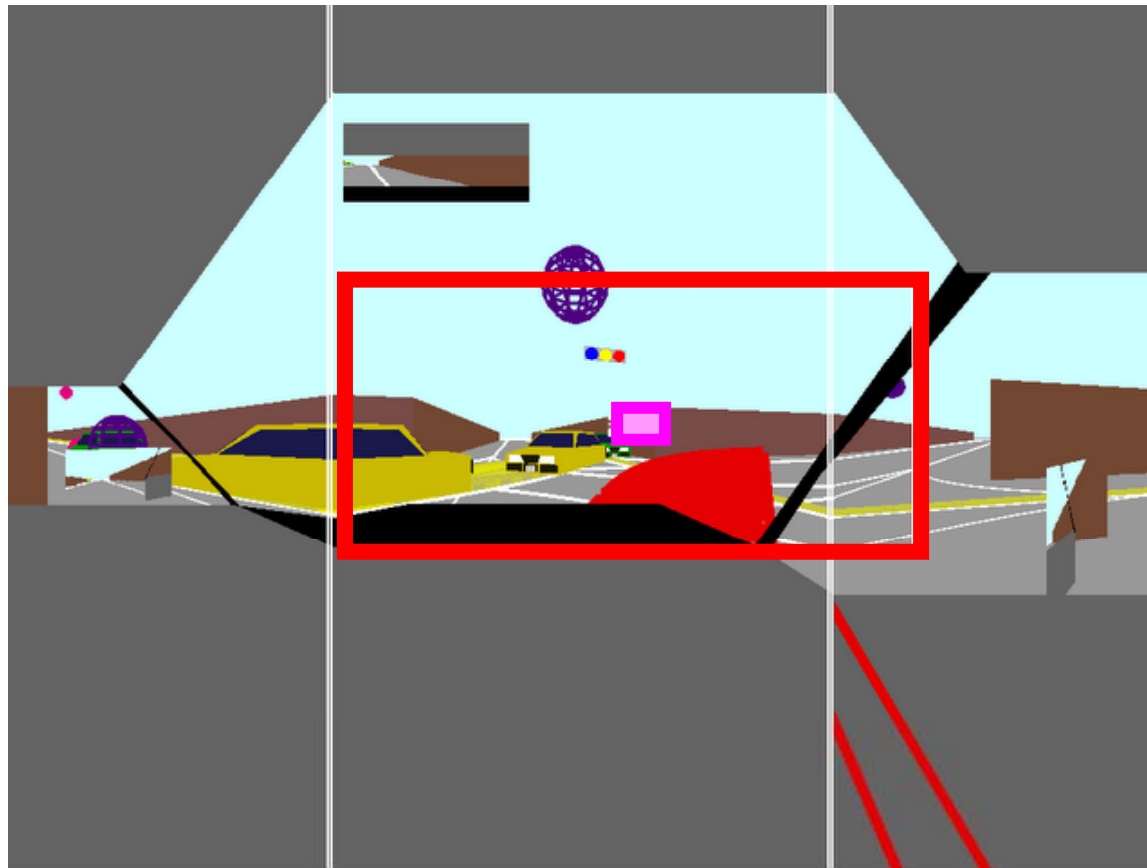
■ Yellow car: Already recognized

■ Green car: Not recognized yet

Simulation Screenshot

Driver's View

- The driver just recognizes the next car.

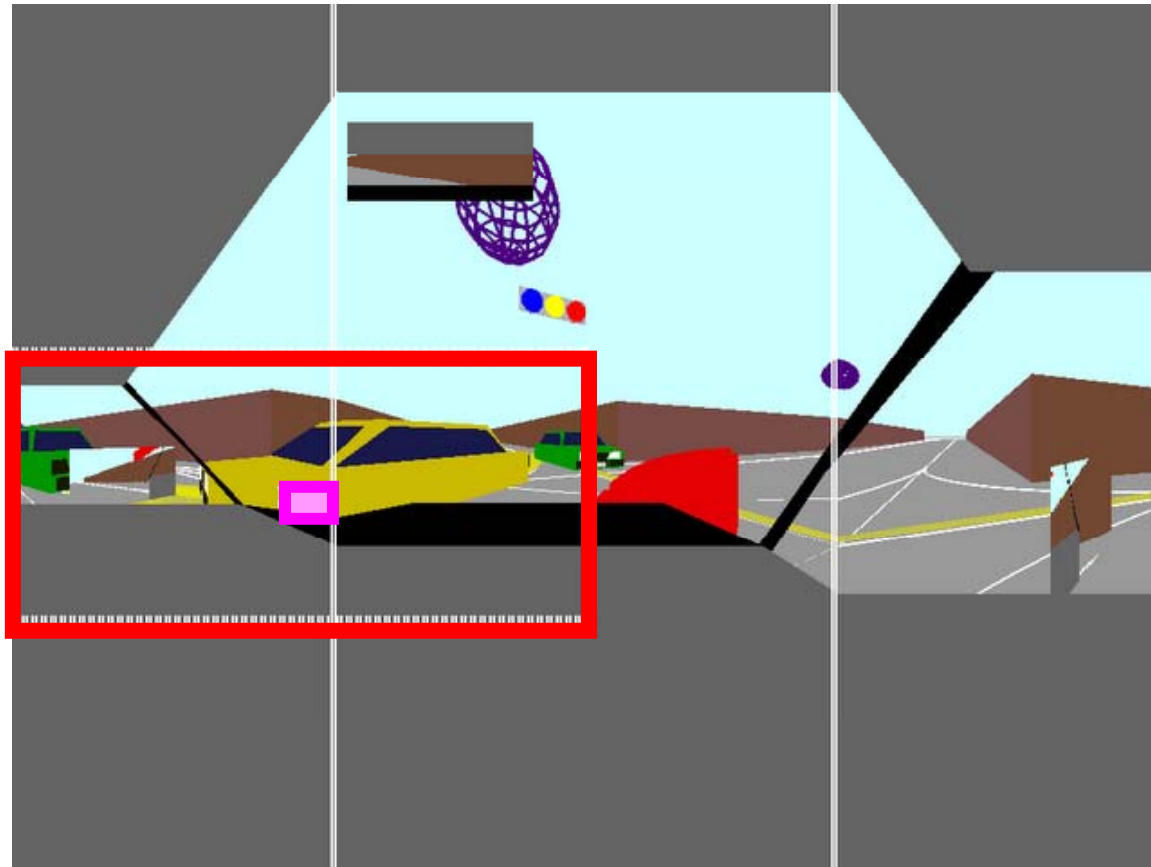


■ Yellow car: Already recognized

■ Green car: Not recognized yet

Simulation Screenshot

Driver's View

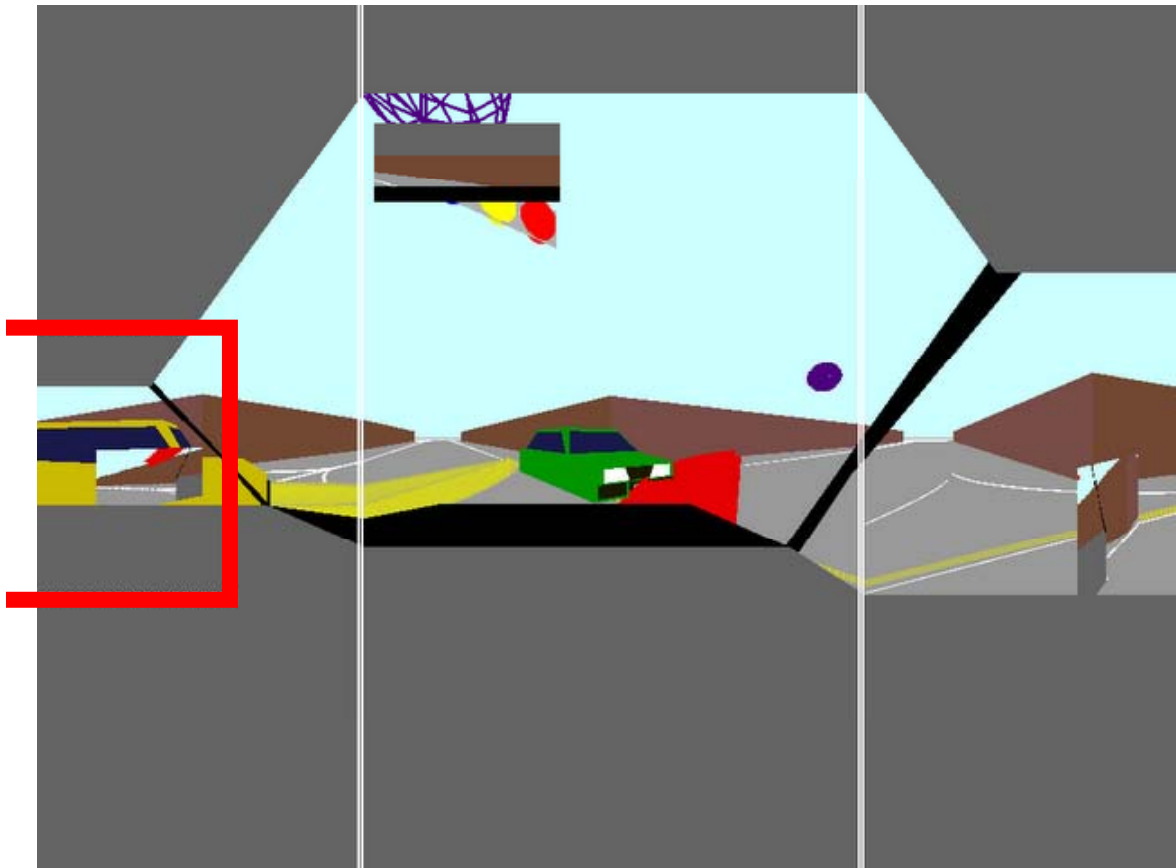


- Yellow car: Already recognized
- Green car: Not recognized yet

Simulation Screenshot

Driver's View

- The driver keeps looking at a passed car, and overlooks the next car.

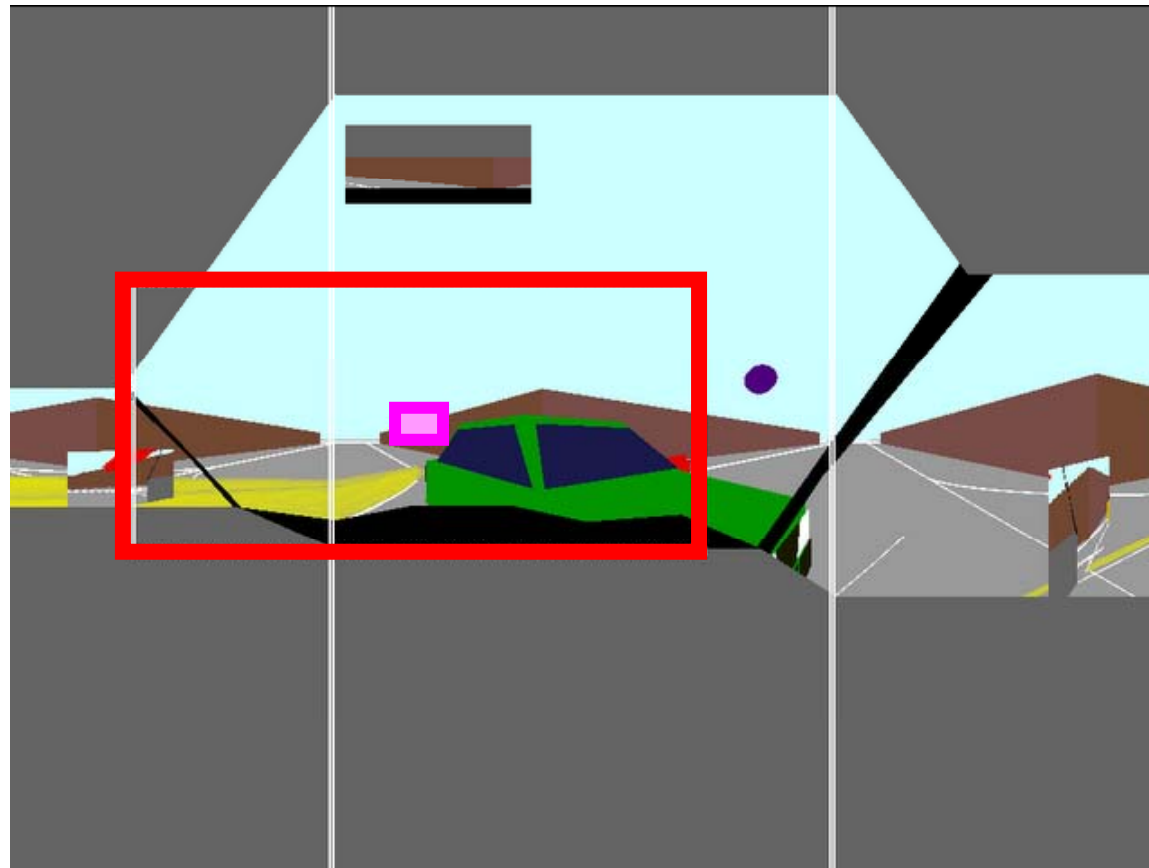


- Yellow car: Already recognized
- Green car: Not recognized yet

Simulation Screenshot

Driver's View

- Unfortunately, they crashed.



■ Yellow car: Already recognized

■ Green car: Not recognized yet

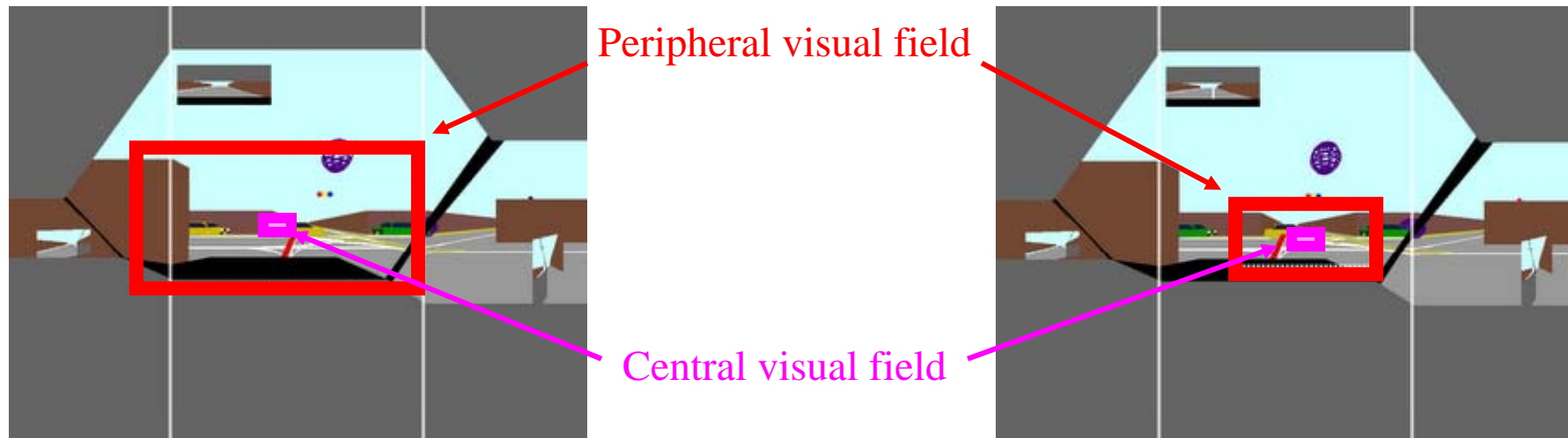
Applications (1)

◆ Risks for elderly driver

- In Japan, due to a highly aging society (the aging rate is 22% today), the increase of traffic accidents caused by elderly drivers is becoming one of social issues.

Their Visual field is narrower than young drivers

- ➔ Overlooking more objects
- ➔ The incidence of traffic accidents increases

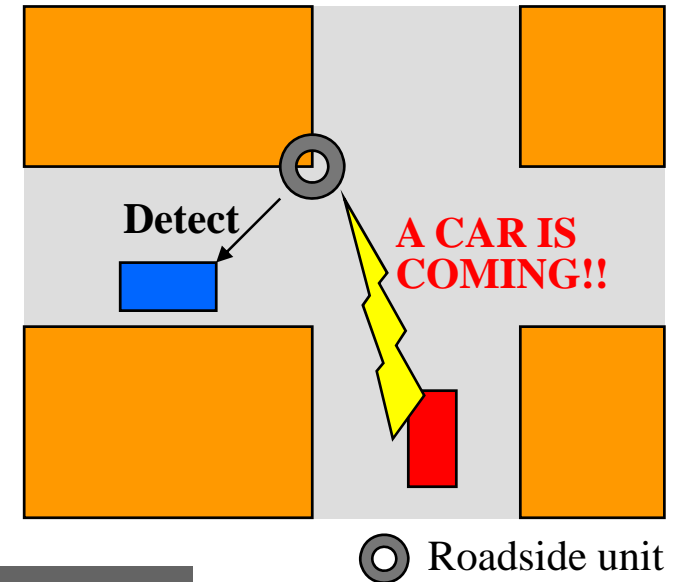


Young driver

Elderly driver

Applications (2)

- ◆ Benefit and risks of ITS (Intelligent Transportation Systems) technology
 - Vehicles communicate with roadside unit to reduce traffic accidents.
 - A driver can recognize other cars or pedestrians in blind corners through the ITS device in the dashboard panel.
 - When a driver looks the device carefully, ...



Driver's view
with ITS device
(Sample image)



Conclusions

- ◆ We must consider two kinds of non-linearity to simulate social systems.
 - Human being as a component of social system
 - Social system as a complex system

- ◆ We have developed a new simulation system that includes both of them.
 - Using multi-agent system
 - Implementation of recognition error model
 - Driver has its own visual field, and overlook objects outside central visual field. It is very important to evaluate risks quantitatively.

 - Since it is a prototype, we have to keep checking the behaviors of this model. However this system can be applied to some new problems of road traffic.

Thank you very much.